

## Homework 10 Solutions

1. If  $A \leq_m B$  and  $B$  is a regular language, does that imply that  $A$  is a regular language?

**Answer:** No. For example, define the languages  $A = \{0^n 1^n \mid n \geq 0\}$  and  $B = \{1\}$ , both over the alphabet  $\Sigma = \{0, 1\}$ . Define the function  $f : \Sigma^* \rightarrow \Sigma^*$  as

$$f(w) = \begin{cases} 1 & \text{if } w \in A, \\ 0 & \text{if } w \notin A. \end{cases}$$

Observe that  $A$  is a context-free language, so it is also Turing-decidable. Thus,  $f$  is a computable function. Also,  $w \in A$  if and only if  $f(w) = 1$ , which is true if and only if  $f(w) \in B$ . Hence,  $A \leq_m B$ . Language  $A$  is nonregular, but  $B$  is regular since it is finite.

2. Show that  $A_{\text{TM}}$  is not mapping reducible to  $E_{\text{TM}}$ . In other words, show that no computable function reduces  $A_{\text{TM}}$  to  $E_{\text{TM}}$ . (Hint: Use a proof by contradiction, and facts you already know about  $A_{\text{TM}}$  and  $E_{\text{TM}}$ .)

**Answer:** Suppose for a contradiction that  $A_{\text{TM}} \leq_m E_{\text{TM}}$  via reduction  $f$ . This means that  $w \in A_{\text{TM}}$  if and only if  $f(w) \in E_{\text{TM}}$ , which is equivalent to saying  $w \notin A_{\text{TM}}$  if and only if  $f(w) \notin E_{\text{TM}}$ . Therefore, using the same reduction function  $f$ , we have that  $\overline{A_{\text{TM}}} \leq_m \overline{E_{\text{TM}}}$ . However,  $\overline{E_{\text{TM}}}$  is Turing-recognizable and  $\overline{A_{\text{TM}}}$  is not Turing-recognizable, contradicting Theorem 5.22.

3. Consider the language

$$A_{\varepsilon_{\text{TM}}} = \{ \langle M \rangle \mid M \text{ is a TM that accepts } \varepsilon \}.$$

Show that  $A_{\varepsilon_{\text{TM}}}$  is undecidable.

**Answer:** We will show that  $A_{\text{TM}}$  reduces to  $A_{\varepsilon_{\text{TM}}}$ . Suppose for contradiction that  $A_{\varepsilon_{\text{TM}}}$  is decidable, and let  $R$  be a TM that decides  $A_{\varepsilon_{\text{TM}}}$ . We construct another TM  $S$  with input  $\langle M, w \rangle$  that does the following. It first uses  $M$  and  $w$  to construct a new TM  $M_2$ , which takes input  $x$ . If  $x \neq \varepsilon$ , then  $M_2$  accepts; otherwise,  $M_2$  runs  $M$  on input  $w$  and  $M_2$  accepts if  $M$  accepts  $w$ . Note that  $M_2$  recognizes the language  $\Sigma^* - \{\varepsilon\}$  if  $M$  rejects  $w$ ; otherwise,  $M_2$  recognizes the language  $\Sigma^*$ . In other words,  $M_2$  accepts  $\varepsilon$  if and only if  $M$  accepts  $w$ . So our TM  $S$  decides  $A_{\text{TM}}$ , which is a contradiction since we know  $A_{\text{TM}}$  is undecidable.

Here are the details of our TM  $S$ :

- $S =$  “On input  $\langle M, w \rangle$ , where  $M$  is a TM and  $w$  is a string:
1. Check if  $\langle M, w \rangle$  is a valid encoding of a TM  $M$  and string  $w$ .  
If not, *reject*.
  2. Construct the following TM  $M_2$ :  
 $M_2 =$  “On input  $x$ :
    1. If  $x \neq \varepsilon$ , *accept*.
    2. If  $x = \varepsilon$ , then run  $M$  on input  $w$   
and *accept* if  $M$  accepts  $w$ .”
  3. Run  $R$  on input  $\langle M_2 \rangle$ .
  4. If  $R$  accepts, *accept*; if  $R$  rejects, *reject*.”

4. A *useless state* in a Turing machine is one that is never entered on any input string. Consider the problem of determining whether a state in a Turing machine is useless. Formulate this problem as a language and show it is undecidable.

**Answer:** We define the problem as the language

$$USELESS_{TM} = \{ \langle M, q \rangle \mid q \text{ is a useless state in TM } M \}.$$

We show that  $USELESS_{TM}$  is undecidable by reducing  $E_{TM}$  to  $USELESS_{TM}$ , where  $E_{TM} = \{ \langle M \rangle \mid M \text{ is a TM and } L(M) = \emptyset \}$ . We know  $E_{TM}$  is undecidable by Theorem 5.2.

Suppose that  $USELESS_{TM}$  is decidable and that TM  $R$  decides it. Note that for any Turing machine  $M$  with accept state  $q_{\text{accept}}$ ,  $q_{\text{accept}}$  is useless if and only if  $L(M) = \emptyset$ . Thus, since TM  $R$  solves  $USELESS_{TM}$ , we can use  $R$  to check if  $q_{\text{accept}}$  is a useless state to decide  $E_{TM}$ . Specifically, below is a TM  $S$  that decides  $E_{TM}$  by using the decider  $R$  for  $USELESS_{TM}$  as a subroutine:

- $S =$  “On input  $\langle M \rangle$ , where  $M$  is a TM:
1. Run TM  $R$  on input  $\langle M, q_{\text{accept}} \rangle$ , where  $q_{\text{accept}}$  is the accept state of  $M$ .
  2. If  $R$  accepts, *accept*. If  $R$  rejects, *reject*.”

However, since we know  $E_{TM}$  is undecidable, there cannot exist a TM that decides  $USELESS_{TM}$ .